## Public plan.json File Format

## JSON Schema

Description of the current version of the publicly available plan.json scheme.
Versioning follows standard semantic versioning. To use the latest features of the plan.json format, make sure you are using the most up to date version. Our player will always be backwards compatable with all plan.json files created with the given major version number.
current version: 1.0.0

- JSON Schema
- header
- intervals
- Target
- Control
- Enumerations
- TARGET_TYPE
- CONTROL_TYPE
- TRIGGER_TYPE
- INTENSITY_TYPE
- WORKOUT_TYPE_FAMILY
- WORKOUT_TYPE_LOCATION
- Examples

Top level section defining metadata for the planned workout.

| Field | type | description |
| :---: | :---: | :---: |
| name | string (required) | display name for the plan |
| version | semantic version number (required) | version of the plan.json schema used to create this plan <br> * always use the latest version |
| description | string (optional) | short description of the plan to be displayed to user (5000 characters max) |
| duration_s | integer (optional) | length of the plan in seconds (if omitted, calculated based on intervals) |
| distance_m | integer (optional) | length of the plan in meters (if omitted, calculated based on intervals) |
| workout_type_family | WORKOUT_TYPE_FAMILY enum (required) | one of the Wahoo workout families (e.g. running, biking) see table below |
| workout_type_location | WORKOUT_TYPE_LOCATION enum (required) | one of the Wahoo workout locations (indoor or outdoor) see table below |
| ftp | integer (optional) | athlete's FTP value in watts (used for interval targets) |
| map | integer (optional) | athlete's MAP value in watts (used for interval targets) |
| ac | integer (optional) | athlete's AC value in watts (used for interval targets) |


| nm | integer (optional) | athlete's NM value in watts (used for interval targets) |
| :--- | :--- | :--- |
| threshold_hr | integer (optional) | athlete's threshold heart rate value in beats per minute (used for <br> interval targets) |
| max_hr | integer (optional) | athlete's maximum heart rate value in beats per minute (used for <br> interval targets) |
| threshold_speed ${ }^{1}$ | float number (optional) | athlete's threshold speed value in meters per second (used for <br> interval targets) |

## intervals

Top level section containing an array of work intervals for the session. Each interval is a "step" in the workout with the overall workout defined as a series of these steps. Each interval object is defined by the following fields:

| Field | type | description |
| :--- | :--- | :--- |
| name | string (optional) | display name for the interval |
| exit_trigger_type | TRIGGER_TYPE (required) | the type of value used to trigger the end of the interval (e.g. distance, <br> time, repeat) |
| exit_trigger_value | float (required) | the value to reach that signals the end of an interval <br> trigger type "repeat" determines how many times AFTER the first |
| iteration to repeat the interval (e.g. repeat value of 1 means the parent |  |  |
| interval will be performed a total of 2 times) |  |  |
| intensity_type | INTENSITY_TYPE (optional) | intensity type to use as a label for the interval (e.g. warmup, tempo, <br> cooldown) - will default to "active" |
| targets | Target | an array of targets for the current interval. Only valid if exit_type is not <br> "repeat" |
| controls | Control | an array of controls to send the connected device (e.g. adjust treadmill |
| gradient) |  |  |
| intervals | array of intervals (optional) | when exit_trigger_value is set to "repeat" this interval set is used for <br> each iteration of the repeat |

## Target

An array of targets for the current interval. If a target is provided it must include a type (see TARGET_TYPE below), a low value, and a high value. High must be greater than or equal to low.

| Field | type | description |
| :--- | :--- | :--- |
| type | TARGET_TYPE (required) | the type of target for the interval (e.g. cadence, HR, power, speed) |
| low | number | the lowest value for the target to be considered "in range" |
| high | number | the highest value for the target to be considered "in range" |

## Control

An array of targets for the current interval. If a target is provided it must include a type (see TARGET_TYPE below), a low value, and a high value. High must be greater than or equal to low.

| Field | type | description |
| :--- | :--- | :--- |
| type | CONTROL_TYPE <br> (required) | the type of control |
| value | number | the new value for the control |

## Enumerations

## TARGET_TYPE

The list of potential targets for a given interval. Targets that have a relative type must be defined in the header. For example, if you want to define a target for a given interval as $85 \%$ of the athlete's ftp , then the athlete's ftp value must be defined in the header.

| value | description | type | base target |
| :---: | :---: | :---: | :---: |
| rpm | cadence based target in rotations per minute | absolute | rpm |
| rpe | relative percieved effort, 1-10 inclusive | absolute | rpe |
| watts | raw power number target in watts | absolute | watts |
| hr | absolute hr target in beats per minute | absolute | hr |
| speed | absolute speed target in meters per second | absolute | speed |
| ftp | portion of athlete's power target. Value of 1 indicates $100 \%$ of the user's ftp value. <br> * only valid if athlete's FTP value is supplied in the header | relative | watts |
| map | portion of 4DP power target based on the user's 5 min power, value of 1 indicates $100 \%$ of the user's map 4DP value <br> * only valid if athlete's MAP value is supplied in the header | relative | watts |
| ac | portion of 4DP power target based on the user's 1 min power, value of 1 indicates $100 \%$ of the user's AC 4DP value <br> * only valid if athlete's AC value is supplied in the header | relative | watts |
| nm | portion of 4DP power target based on the user's 5 sec power, value of 1 indicates $100 \%$ of the user's NM 4DP value <br> * only valid if athlete's AC value is supplied in the header | relative | watts |
| threshold_hr | portion of HR target based on the user's threshold HR, value of 1 indicates 100\% of the user's Threshold HR <br> - only valid if athlete's threshold_hr value is supplied in the header | relative | hr |
| max_hr | portion of HR target based on the user's max HR, value of 1 indicates $100 \%$ of the user's max HR | relative | hr |


|  | - only valid if athlete's max_hr value is supplied in the header |  |  | speed |
| :--- | :--- | :--- | :--- | :--- |
| threshold_speed | portion of speed target based on the user's threshold speed, value of 1 <br> indicates $100 \%$ of the user's threshold speed | relative |  |  |
| - only valid if athlete's threshold_speed value is supplied in the <br> header |  |  |  |  |

## CONTROL_TYPE

| value | description |
| :--- | :--- |
| grade | adjusts the grade of the treadmill. Value should be a decimal. (e.g. 0.02 will raise the treadmill to $2 \%$ ). |
|  | Note: grade changes will persist across intervals, to go back to a grade of $0 \%$ you must explicitly set the grade <br> to 0 for the next interval. |

## TRIGGER_TYPE

enum used to define exit triggers

| value | description |
| :--- | :--- |
| time | measured in seconds |
| distance | measured in meters |
| $\mathrm{kj}^{2}$ | measured in kilojoules (work performed) |
| repeat | used by a parent interval to determine how many times AFTER the first iteration to repeat the <br> interval (and any subintervals) |

## INTENSITY_TYPE

enum of intensity types

| value | user display |
| :--- | :--- |
| active (default) | active |
| wu | warm up |
| tempo | tempo |
| It | lactate threshold |
| map | maximal aerobic power |
| ac | neuromuscular power |
| nm | functional threshold power |
| ftp | cool down |
| cd | recovery |
| recover |  |
| rest |  |

## WORKOUT_TYPE_FAMILY

enum of workout families

| value | user display |
| :--- | :--- |
| 0 | Biking |
| 1 | Running |

## WORKOUT TYPE LOCATION

enum of workout locations

| value | user display |
| :--- | :--- |
| 0 | Indoor |
| 1 | Outdoor |

## Examples

1. Warmup for 10 minutes, FTP ladder up and down, cool down for 5 minutes
```
{
    "header": {
        "name": "Jacob's FTP Ladder",
        "version": "1.0.0",
        "description": "Warmup for 10 minutes, FTP ladder up, cool down for 5 minutes",
        "workout_type_family": 0,
        "ftp": 277
    },
    "intervals": [
        {
            "name": "No target for this warmup interval, just have fun!",
            "exit_trigger_type": "time",
            "exit_trigger_value": 600,
            "intensity_type": "wu",
            "targets": [
                { "type": "ftp", "low": 0.45, "high": 0.55 }
            ]
        },
        {
            "name": "80% ON",
            "exit_trigger_type": "time",
            "exit_trigger_value": 360,
            "intensity_type": "active",
            "targets": [
                { "type": "ftp", "low": 0.77, "high": 0.83 },
                { "type": "rpm", "low": 90, "high": 105 }
            ]
        },
        {
            "name": "Recover",
            "exit_trigger_type": "time",
            "exit_trigger_value": 60,
            "intensity_type": "recover",
```

```
34 "targets": [ 
        ]
    },
    {
        "name": "90% ON",
        "exit_trigger_type": "time",
        "exit_trigger_value": 300,
        "intensity_type": "active",
        "targets": [
            { "type": "ftp", "low": 0.87, "high": 0.93 },
            { "type": "rpm", "low": 90, "high": 105 }
        ]
    },
    {
        "name": "Recover",
        "exit_trigger_type": "time",
        "exit_trigger_value": 60,
        "intensity_type": "recover",
        "targets": [
            { "type": "ftp", "low": 0.60, "high": 0.60 }
        ]
    },
    {
        "name": "100% ON",
        "exit_trigger_type": "time",
        "exit_trigger_value": 240,
        "intensity_type": "active",
        "targets": [
            { "type": "ftp", "low": 0.97, "high": 1.03 },
            { "type": "rpm", "low": 90, "high": 105 }
        ]
    },
    {
        "name": "Cool Down",
        "exit_trigger_type": "time",
        "exit_trigger_value": 300,
        "intensity_type": "cd",
        "targets": [
            { "type": "ftp", "low": 0.45, "high": 0.55 }
        ]
        }
    ]
}
```

2. Warmup for 10 minutes, $3 \times 400 \mathrm{~m}, 10$ minutes at tempo, $3 \times 400 \mathrm{~m}, 10$ minute cool down
```
{
    "header": {
        "name": "Rinat's Repeats",
        "version": "1.0.0",
        "description": "Warmup for 10 minutes, 3x400m, 10 minute ramped cool down",
        "workout_type_family": 1,
        "threshold_hr": 173
    },
    "intervals": [
        {
            "name": "Try to stay in zone 1",
```

```
"exit_trigger_type": "time",
    "exit_trigger_value": 600,
    "intensity_type": "wu",
    "targets": [
        { "type": "threshold_hr", "low": 0.70, "high": 0.80 }
    ]
},
{
    "name": "3 x 400m @ 10k pace",
    "exit_trigger_type": "repeat",
    "exit_trigger_value": 2,
    // with an exit_trigger_value of 2
    // all subintervals will repeat twice after the first iteration
    // for a total of 3 repeats
    "intervals": [
            {
            "name": "400m @ 10k pace",
            "exit_trigger_type": "distance",
            "exit_trigger_value": 400,
            "intensity_type": "lt",
            "targets": [
                { "type": "speed", "low": 4.30, "high": 4.55 }
            ]
        },
        {
            "name": "200m EZ",
            "exit_trigger_type": "distance",
            "exit_trigger_value": 200,
            "intensity_type": "recover",
            "targets": [
                { "type": "threshold_hr", "low": 0.70, "high": 0.80 }
            ]
        }
    ]
},
{
    "name": "Cool Down",
    "exit_trigger_type": "repeat",
    "exit_trigger_value": 0,
    // with an exit_trigger_value of 0, all subintervals will only iterate once
    "intensity_type": "cd",
    "intervals": [
        {
            "name": "CD part 1 - Zone 3",
            "exit_trigger_type": "time",
            "exit_trigger_value": 240,
            "controls": [{"type": "grade", "value": 0.03}],
            "targets": [
                    { "type": "threshold_hr", "low": 0.89, "high": 0.94 }
            ]
        },
        {
            "name": "CD part 2 - Zone 2",
            "exit_trigger_type": "time",
            "exit_trigger_value": 240,
            "controls": [{"type": "grade", "value": 0.02}],
            "targets": [
                    { "type": "threshold_hr", "low": 0.80, "high": 0.88 }
```

```
        ]
        },
        {
            "name": "CD part 3 - Zone 1",
            "exit_trigger_type": "time",
            "exit_trigger_value": 120,
            "controls": [{"type": "grade", "value": 0.01}],
            "targets": [
                { "type": "threshold_hr", "low": 0.70, "high": 0.80 }
            ]
        }
        ]
    }
    ]
```

\}

1. Currently supported for treadmill workouts in the Wahoo App Currently not supported on ELEMNT Bike Computers or RIVAL
2. Currently not supported for treadmill workouts in the Wahoo App
